

**METHOD AND SYSTEM FOR PROACTIVELY GUIDING A USER
THROUGH AN OBJECT-BASED PROGRAM**

ABSTRACT OF THE DISCLOSURE

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Novel methods, data processing system readable media, and software program products overcome at least some problems related to developing and using training materials. In one set of embodiments, a course developer can use a novel development tool to quickly and easily generate electronic training guides without highly specialized training. A person that can work with conventional software applications commonly used by businesses should be capable of developing electronic training guides with little, if any, formal training. In another set of embodiments, a user of an electronic training guide can experience more graphical and easy to understand instructions for performing operations within a software program for which the electronic training guide is directed. The user does not have to rely mostly on textual instructions from a manual or a help screen. The ability to retain the subject matter of the electronic training guide should be better than with conventional training materials.

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